

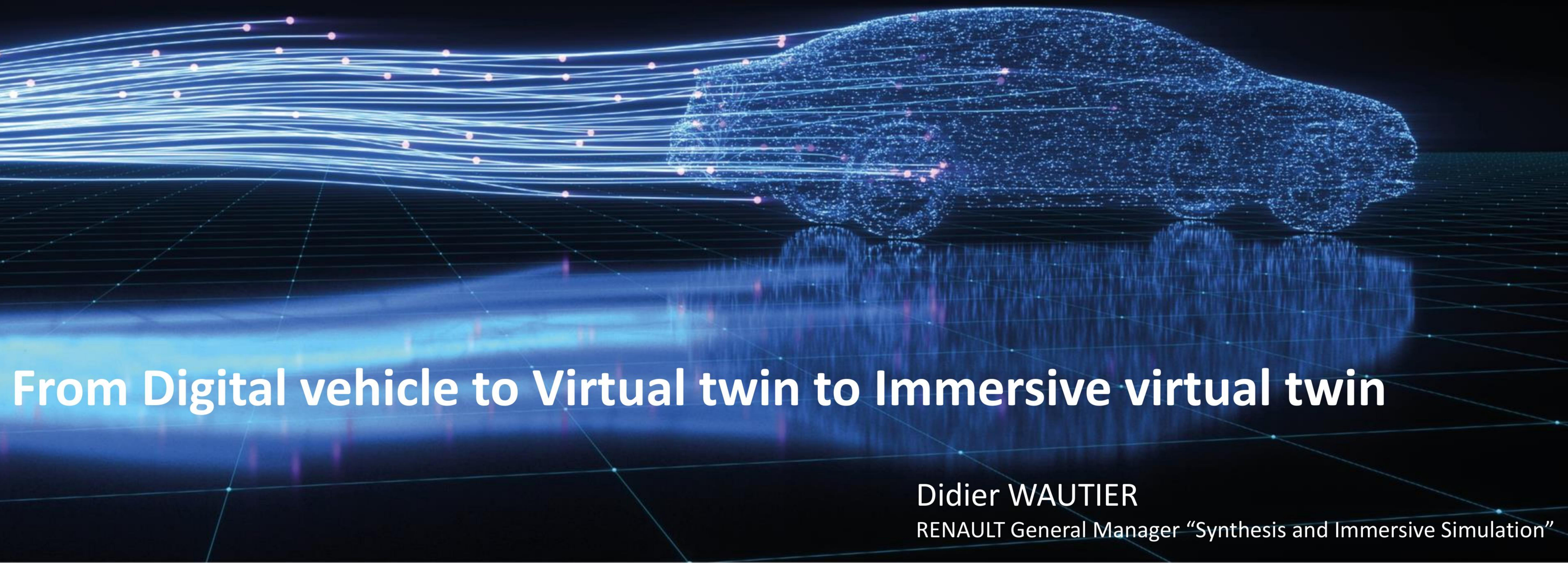


DSC 2024 EUROPE VR

Driving Simulation & **Virtual Reality** Conference & Exhibition

18-20 September 2024

Palais des Congrès et de la Musique, Strasbourg | France



From Digital vehicle to Virtual twin to Immersive virtual twin

Didier WAUTIER

RENAULT General Manager "Synthesis and Immersive Simulation"





•01

- **Why:**
- COMPLEXITY: SYSTEM OF SYSTEM
- HOMOLOGATION: AD ADAS DESIGN, VALIDATION AND APPROVAL
- LEAD TIME REDUCTION





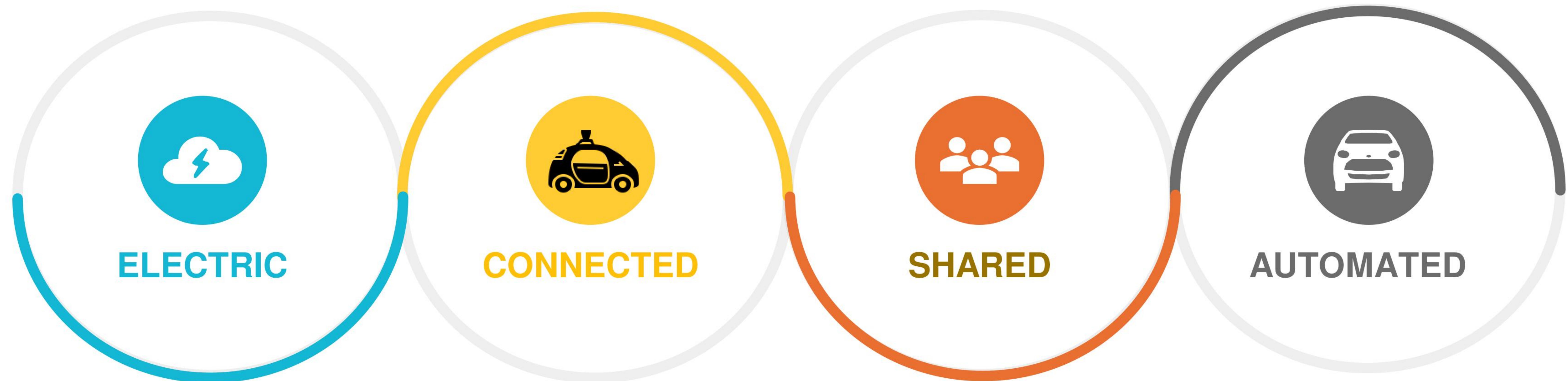
Complexity: System of System

- Automobile is facing not one but 4 disruptions



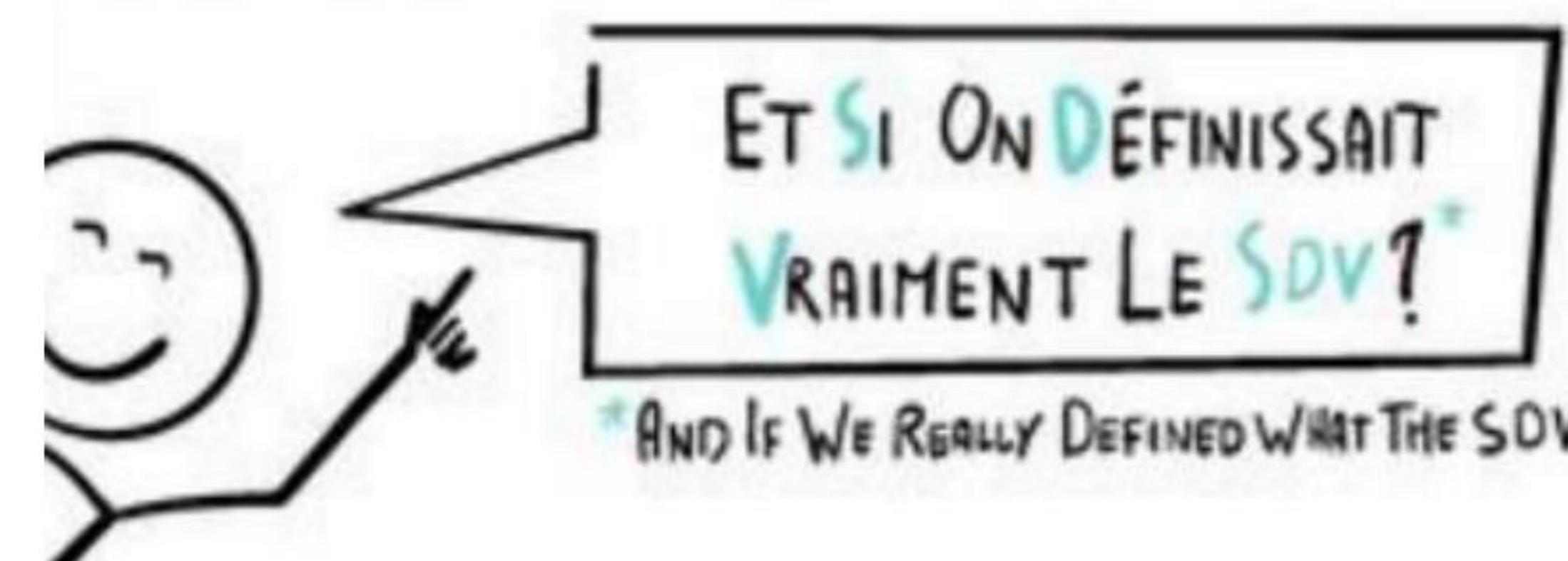
- Lead time reduction

Tomorrow's mobility will be



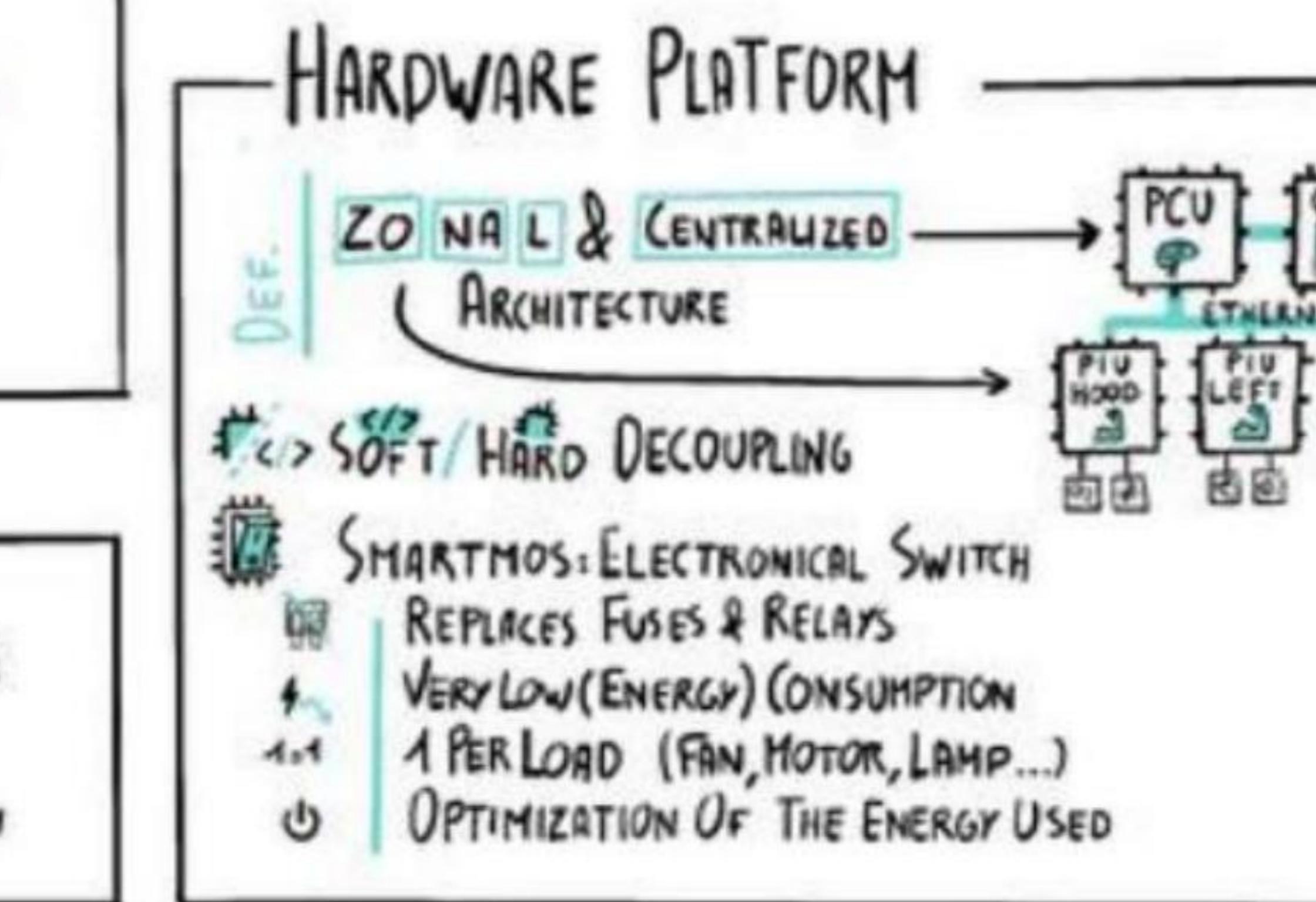
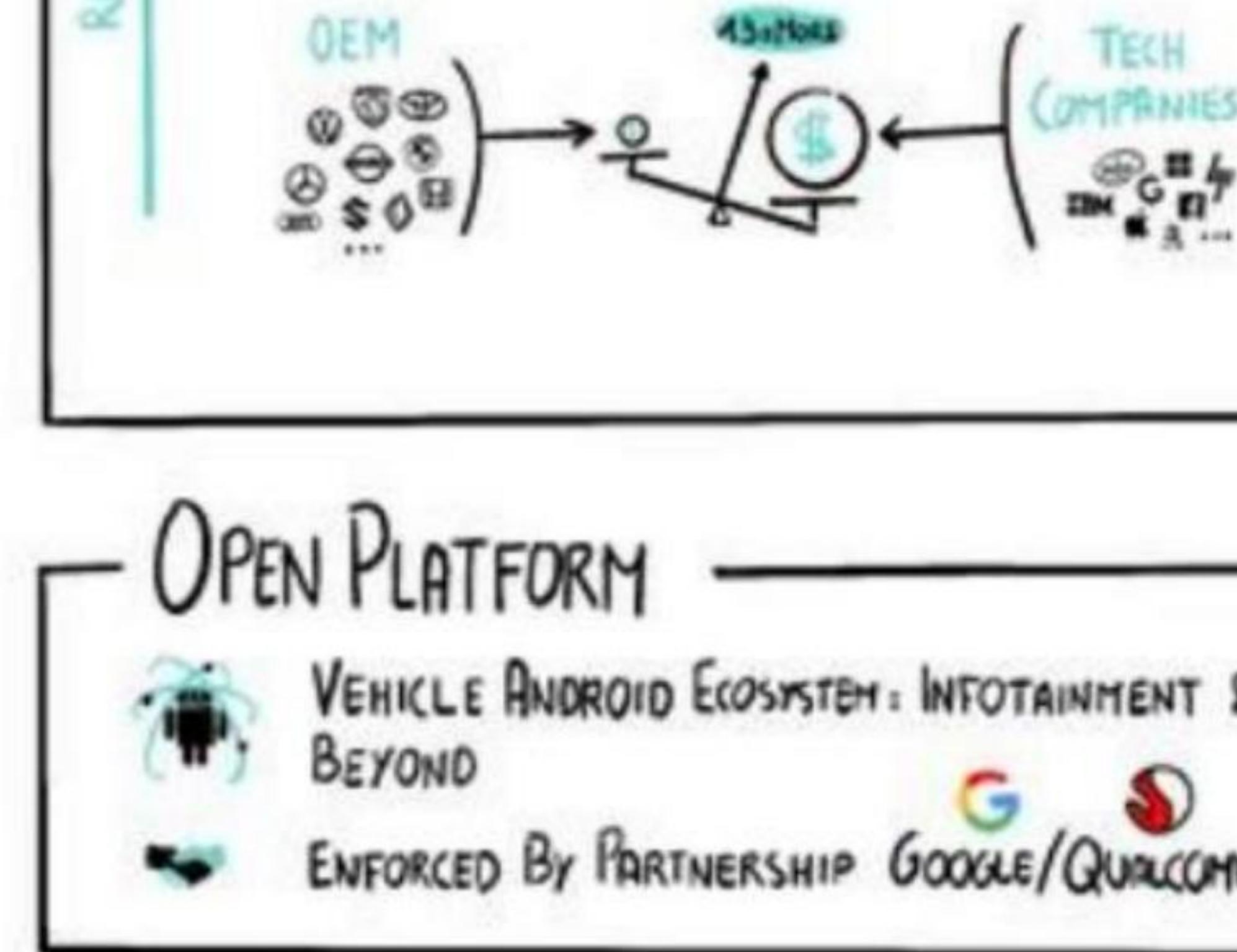
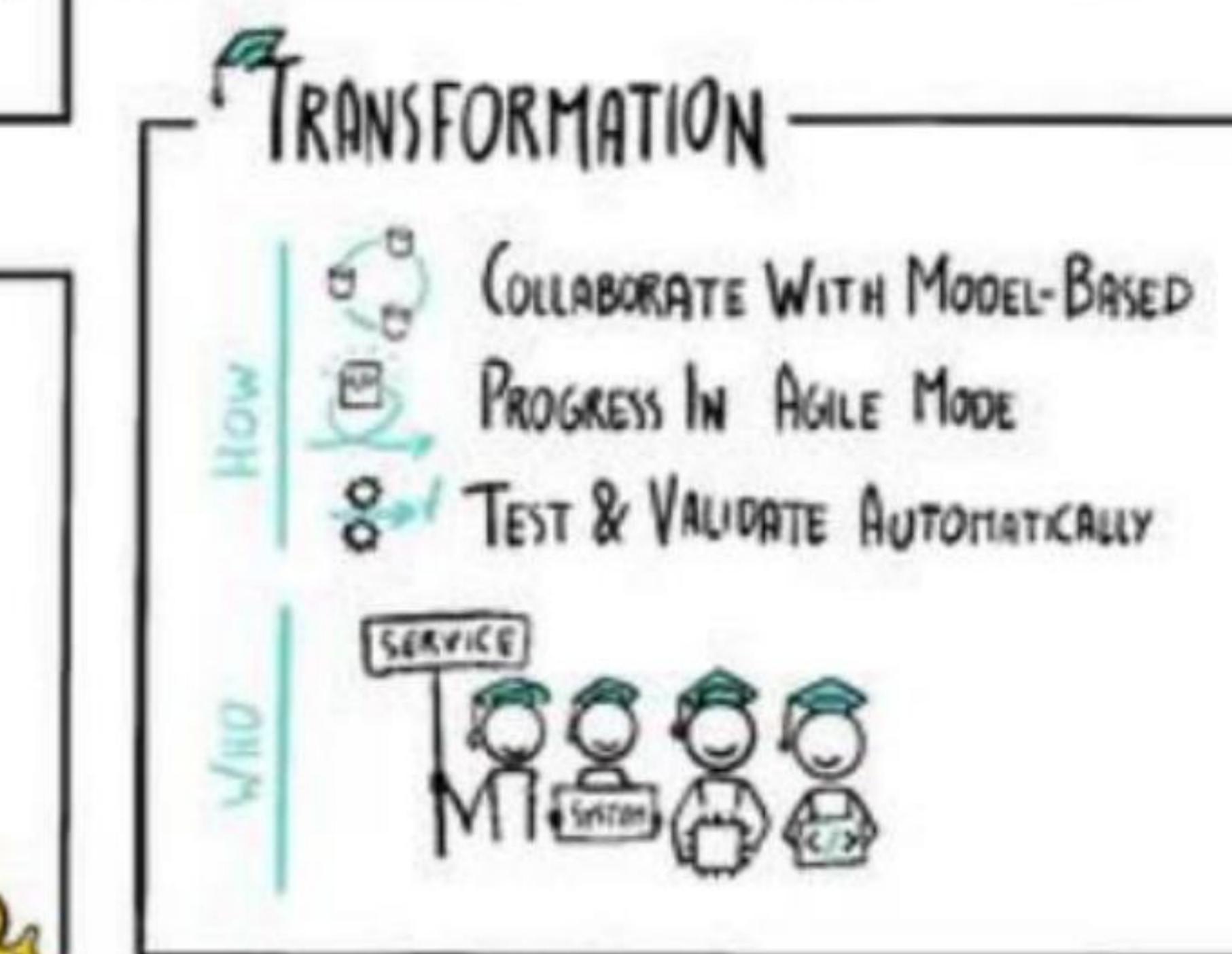
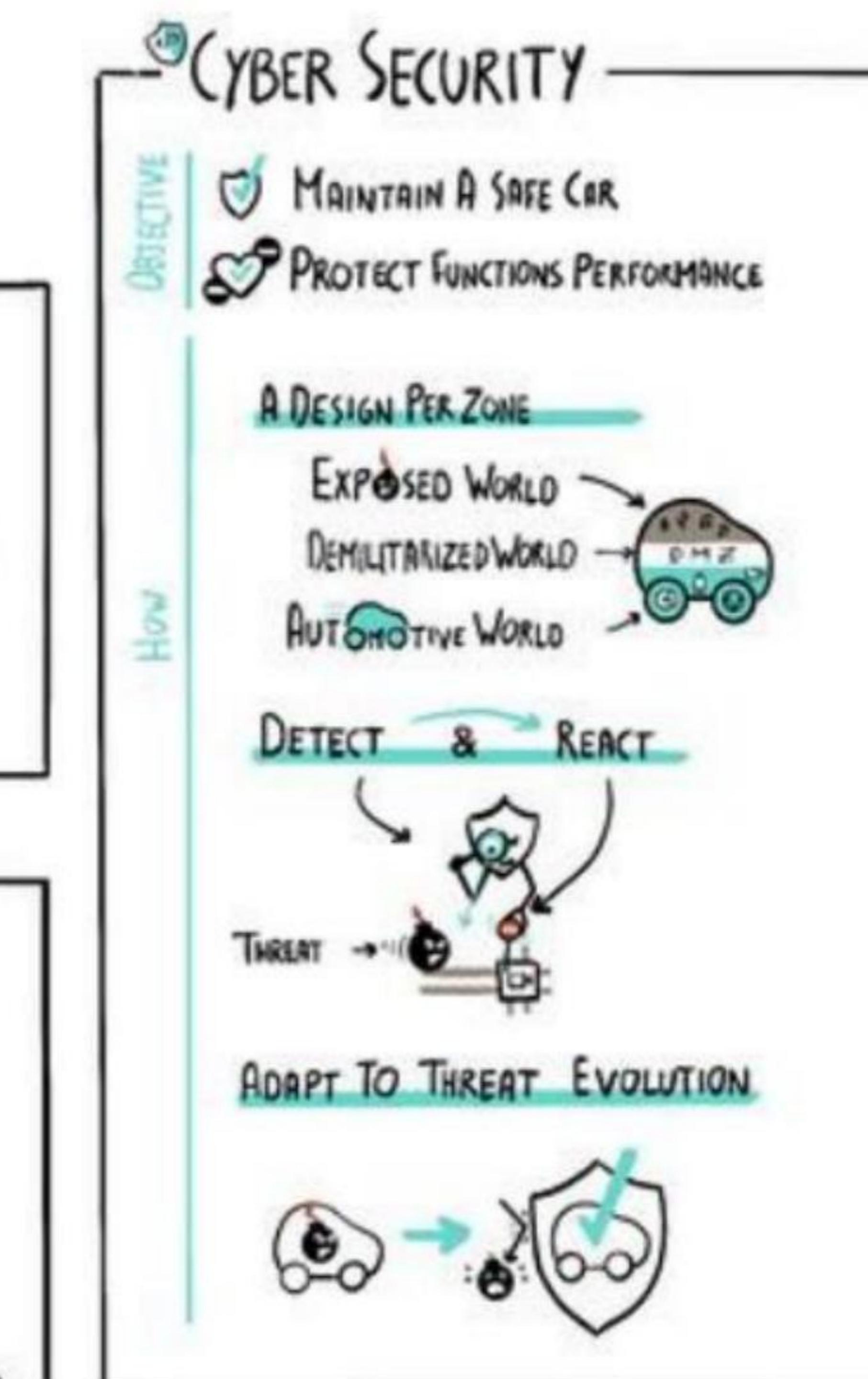
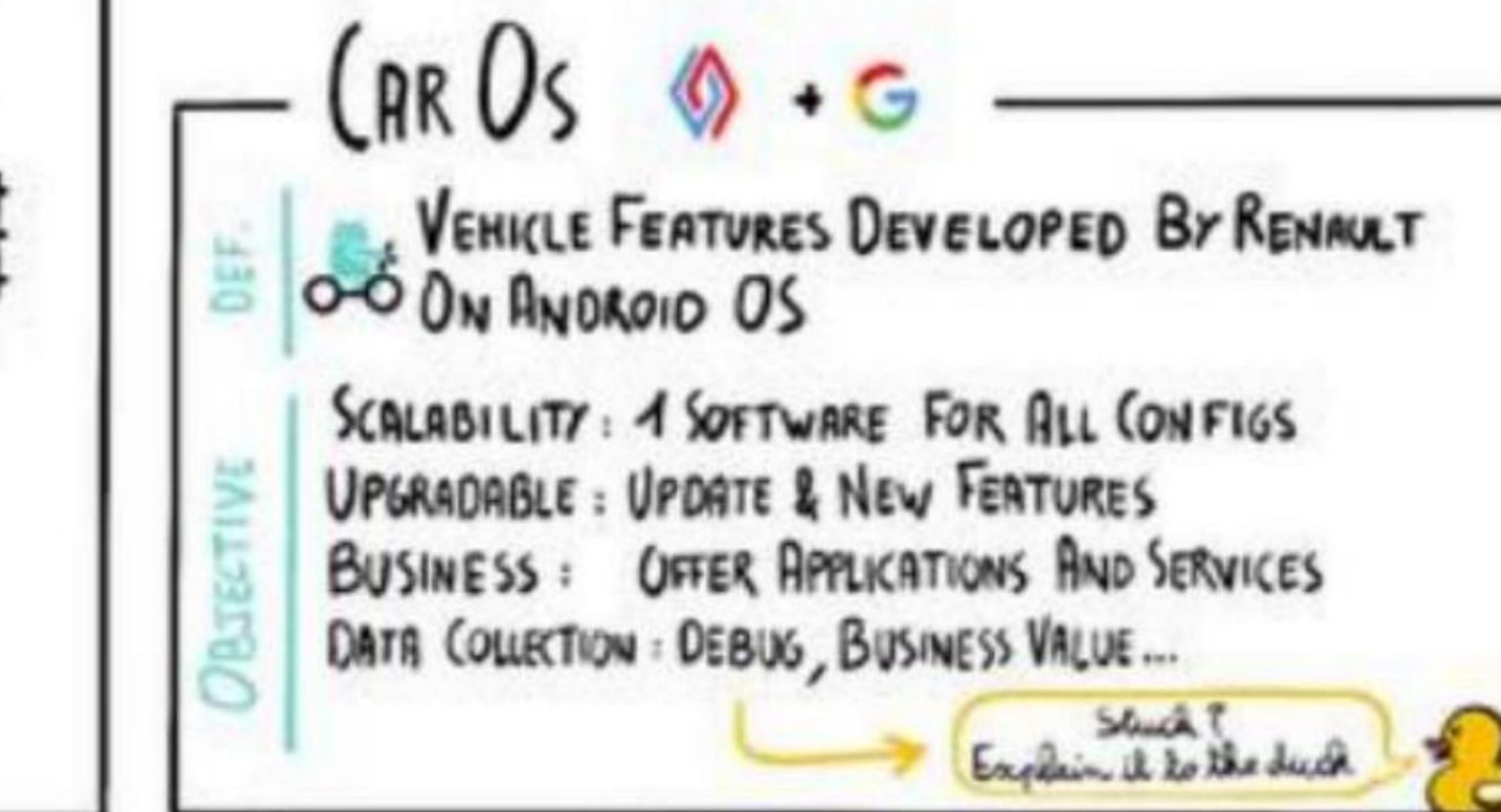
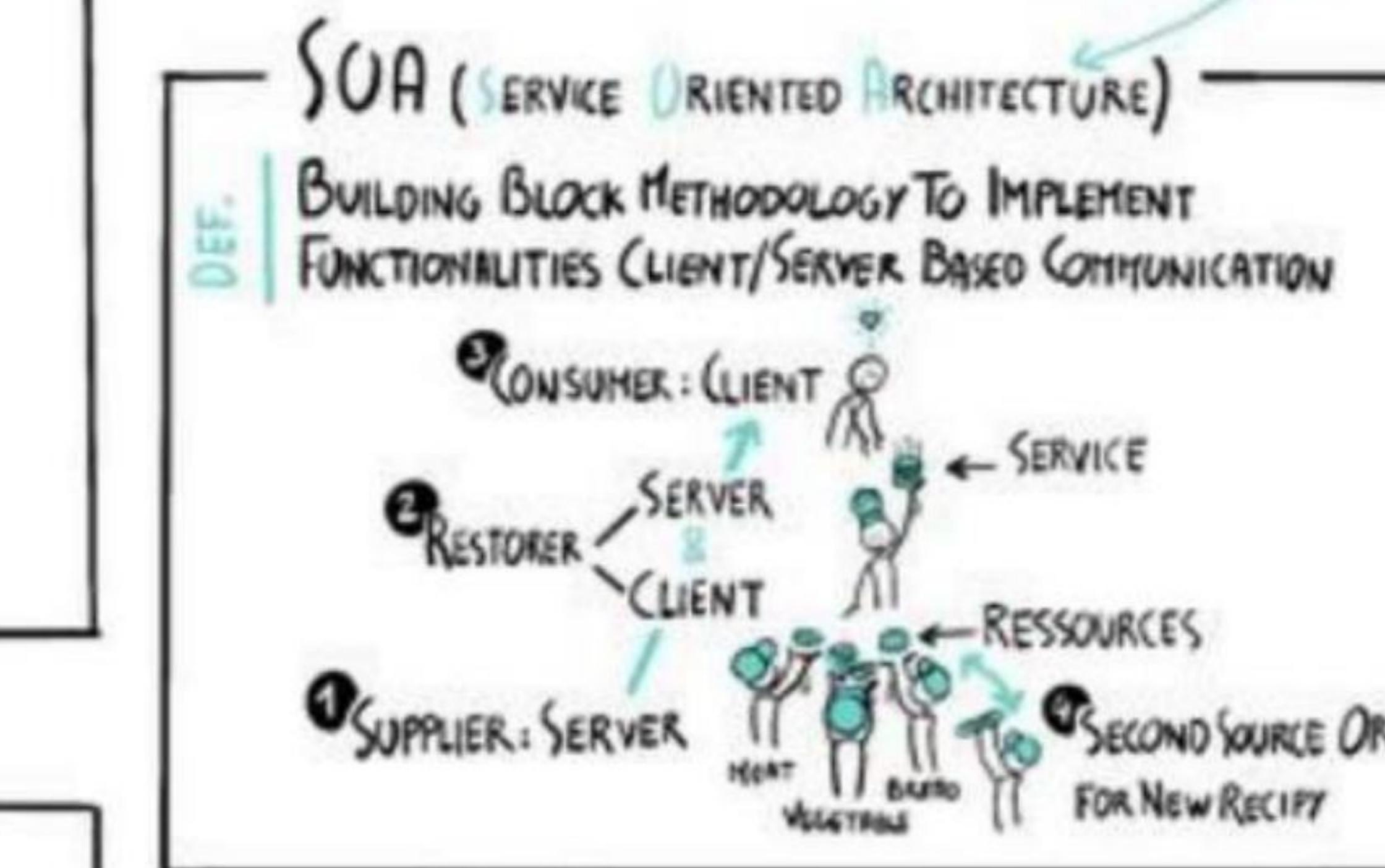
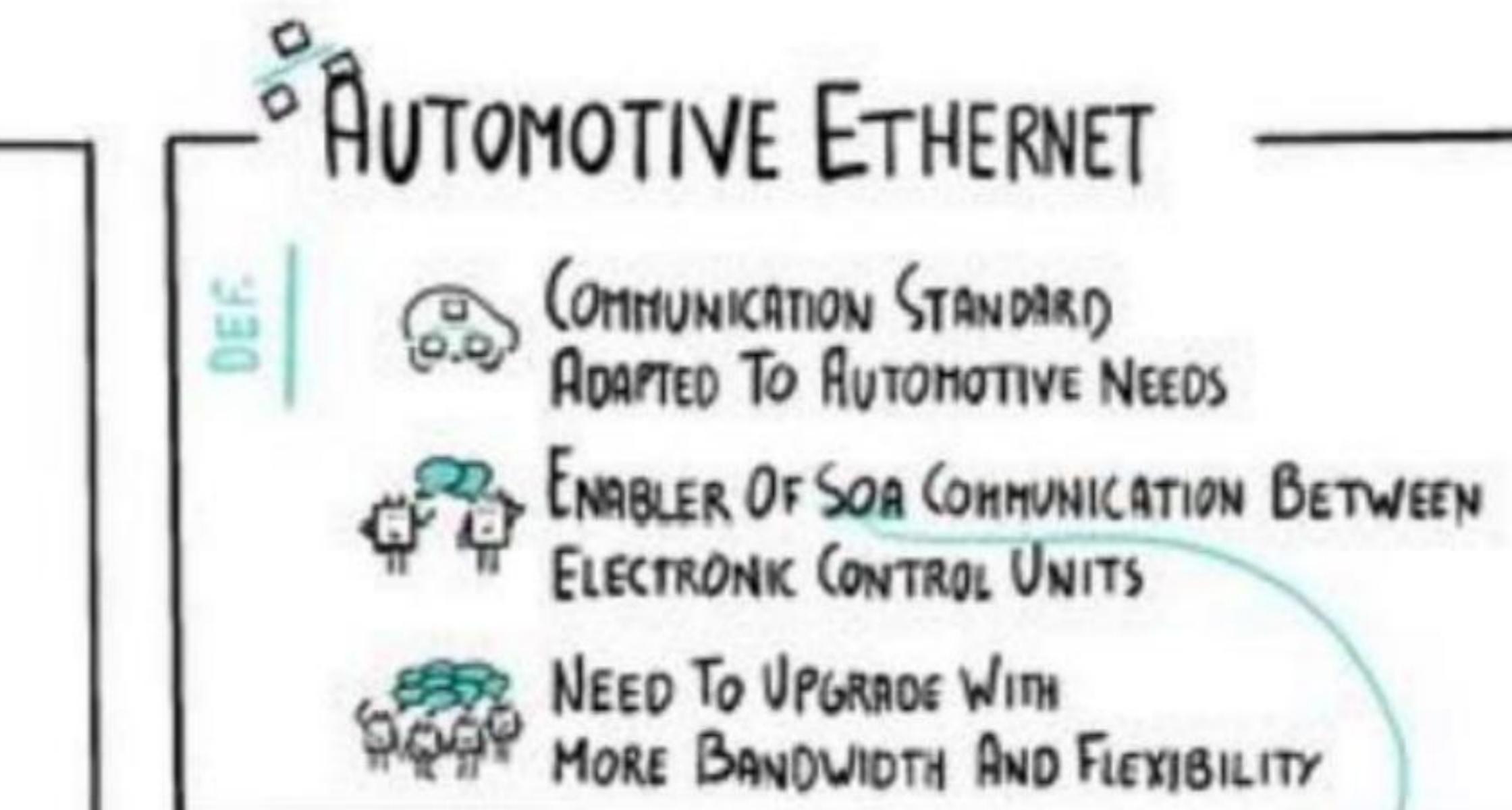
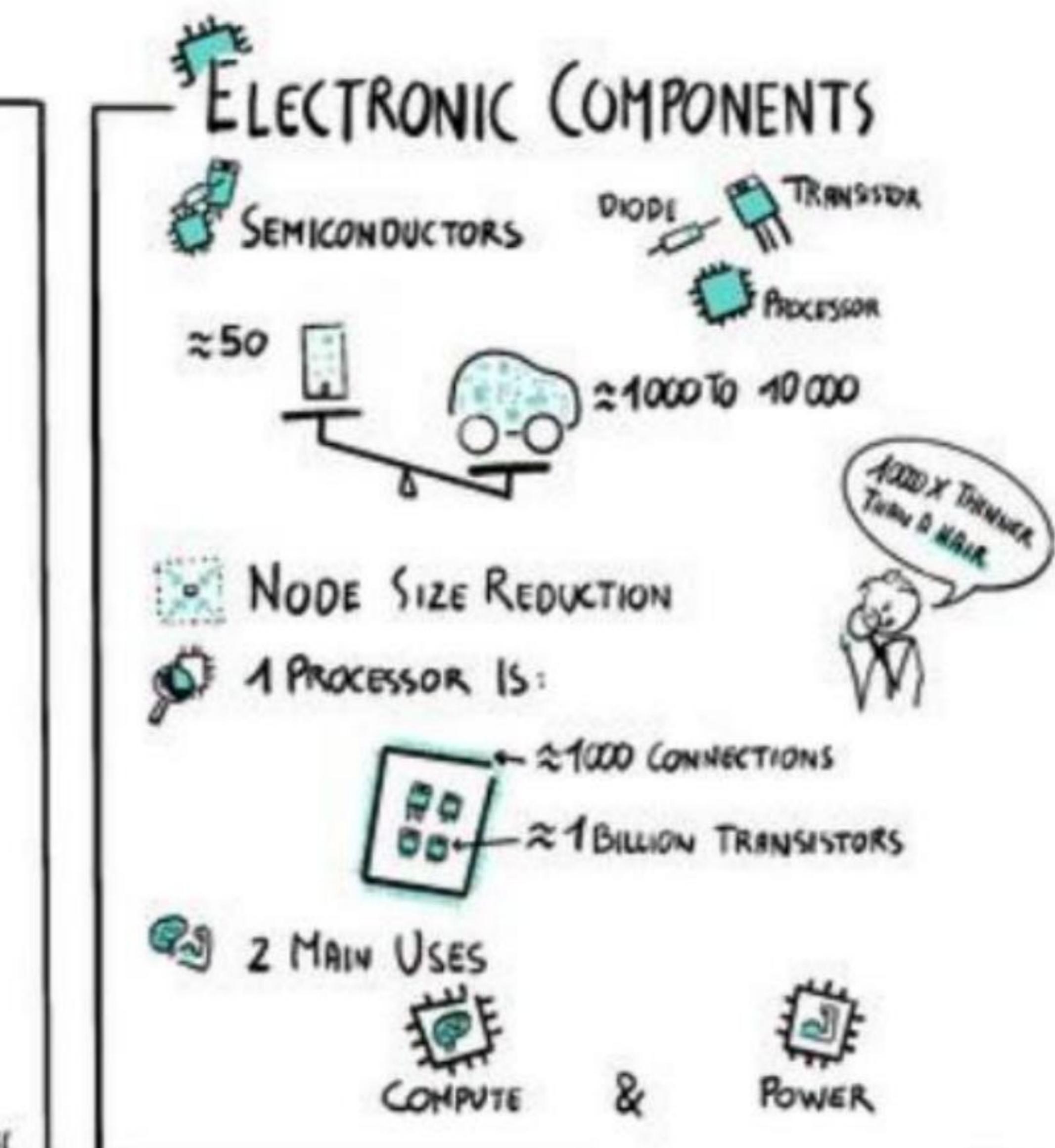


Complexity: Software Defined Vehicle



SDV

SOFTWARE DEFINED VEHICLE





AD ADAS Design, Validation and Approval



**DESIGN & validation
Approval**

- Lead time Reduction
- Increase in the number of ADAS in vehicles
- Increased number of validation scenarios (201 GSRII & Ncap logic scenarios)
- Complexity and danger of certain scenarios on runways (LSS: On coming, AEB multi-target ...)

ADAS and AD L2, 3 & 4 validation / safety proof through scenarios mandatory



MULTI PILLAR APPROACH



SIMULATION IN THE REGLEMENTATION :

- Credibility assessment (L2 +)
- Amendment de l'UN R152 (AEBS) : application 2025

ECOSYSTEM OF SCENARIOS DATABASE FOR DESIGN, VALIDATION AND APPROVAL

ADScene



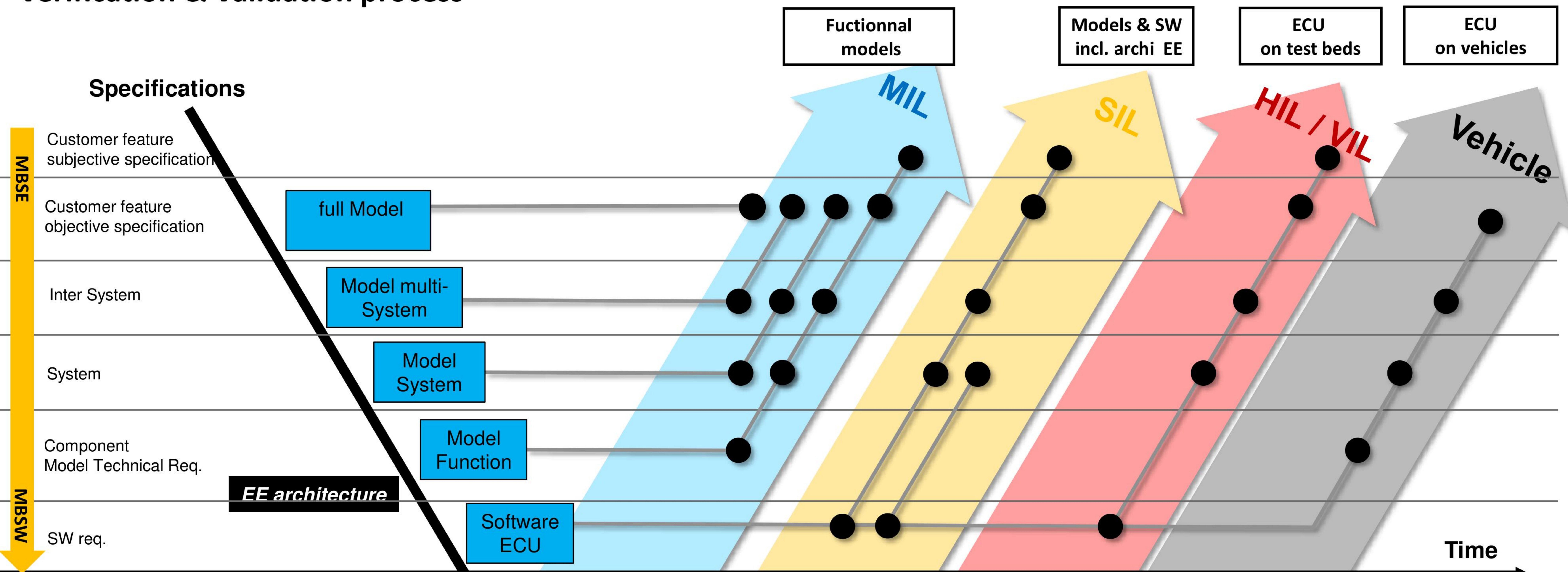


•02

- **What:**
- DIGITAL VEHICLE AT ALL STEPS



Verification & Validation process

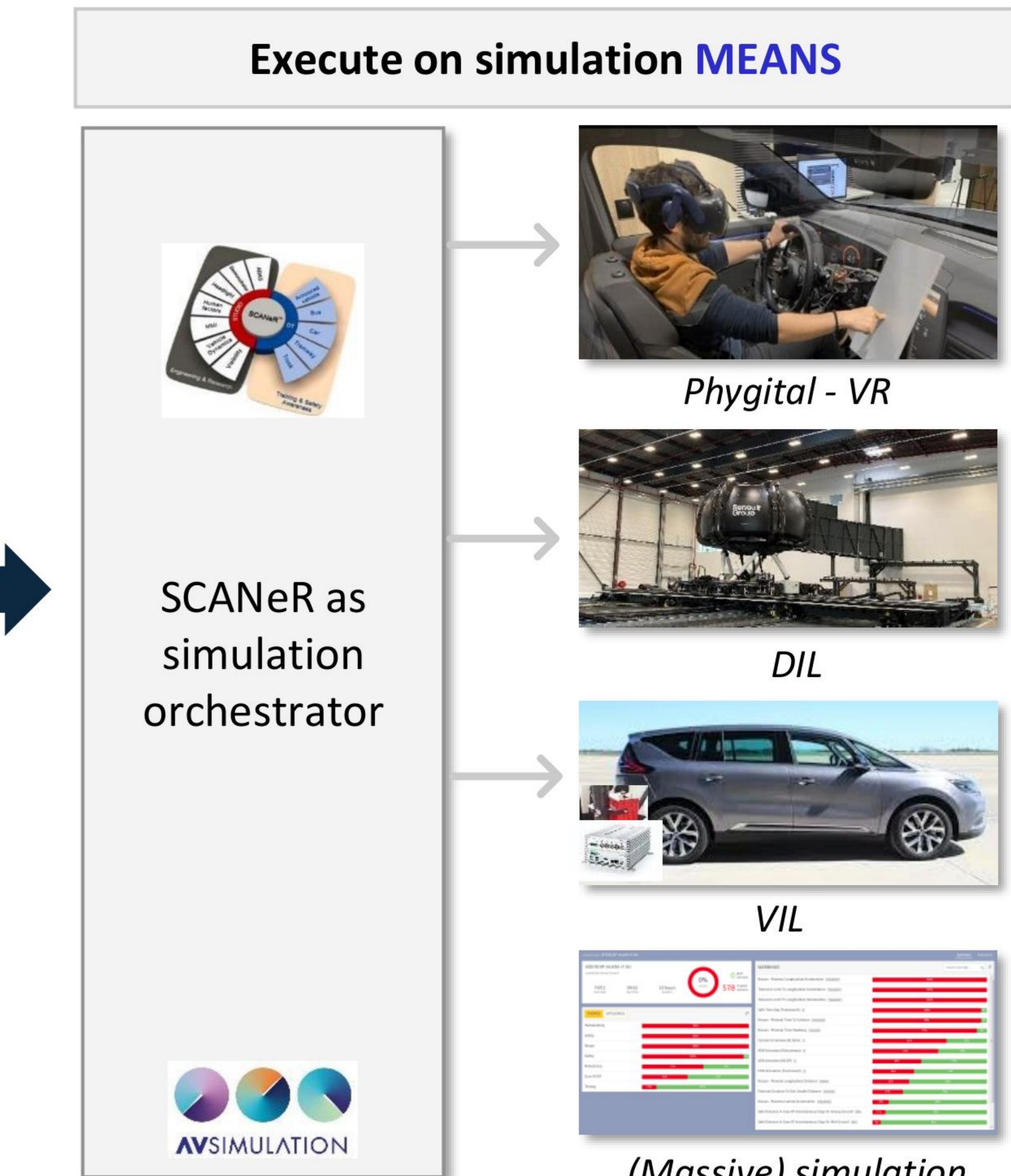
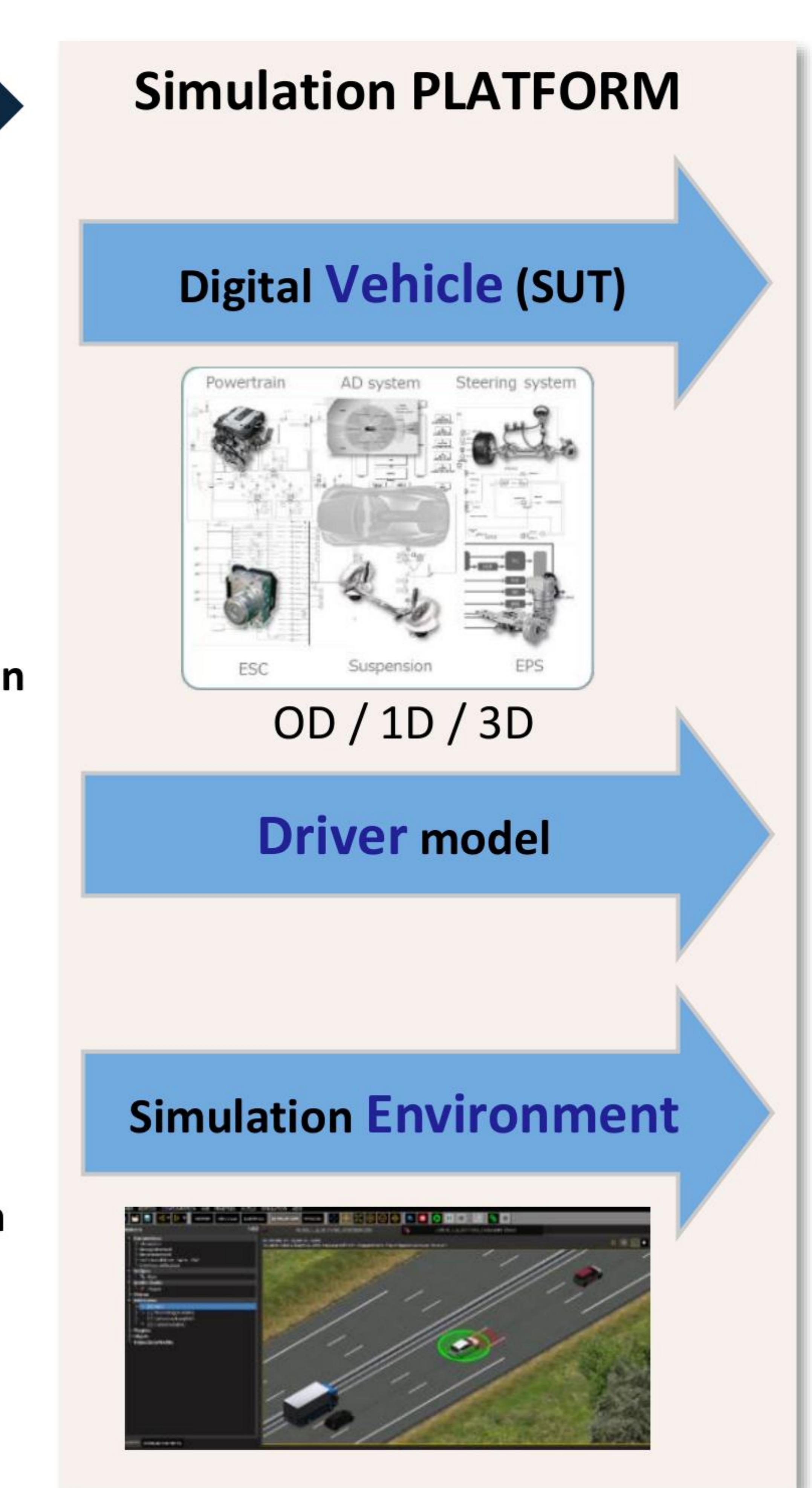
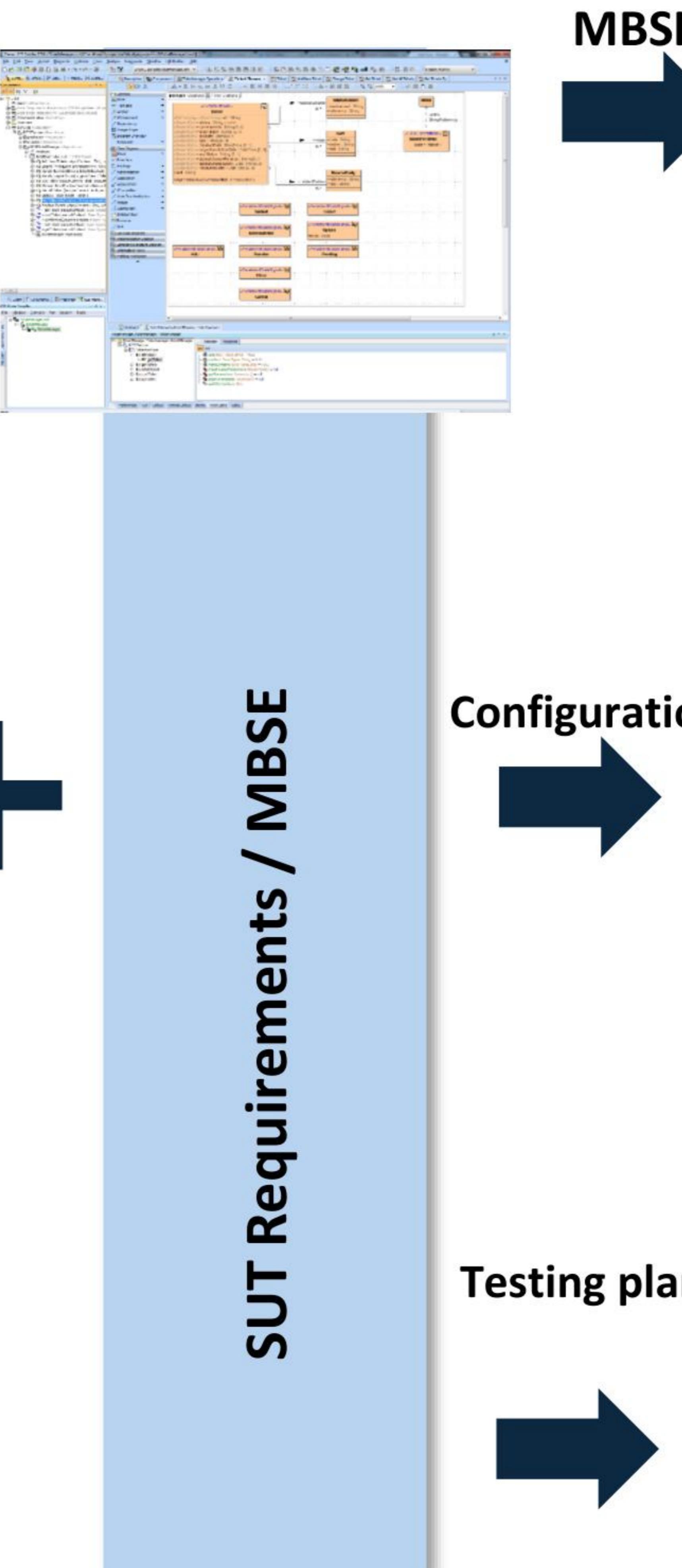
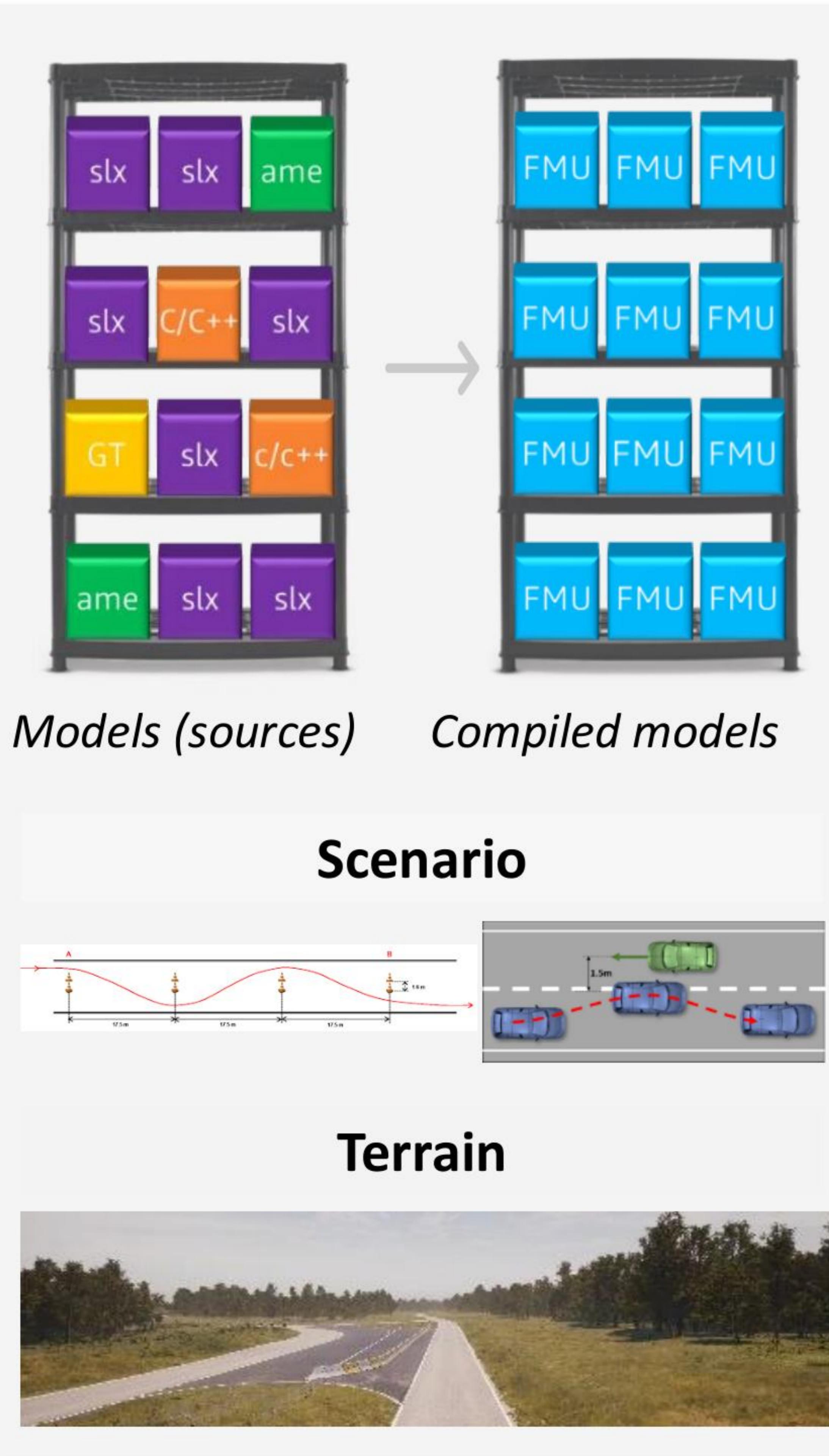


- Validation by CAE can start before reaching the bottom of V-cycle
- High level test plans can be run at any step
- MBSE (model based system engineering) is mandatory for continuity / tracability
- Interoperability for simulation tools



Simulation workflow: continuity / interoperability / tracability

CATALOGS



BASELINE

DESIGN simulation

RUN simulation



Managed in configuration and tracability with 3D Experience






•03

- **How:**
- SIMULATION PLATFORM WITH CONSTRAINT CONTINUITY AND INTEROPERABILITY AND TRACABILITY
- DIGITAL VEHICLE TOWARDS DIGITAL TWIN AND IMMERSIVE TWIN





What is a Simulation platform?





SCANeR as an orchestrator of various simulation means for various use-cases



Virtual Reality
Animated mockup
Design review immersive visualisation of product (Perceived Quality)
Ergonomics assessment
Vehicle architecture validation
Upstream architecture



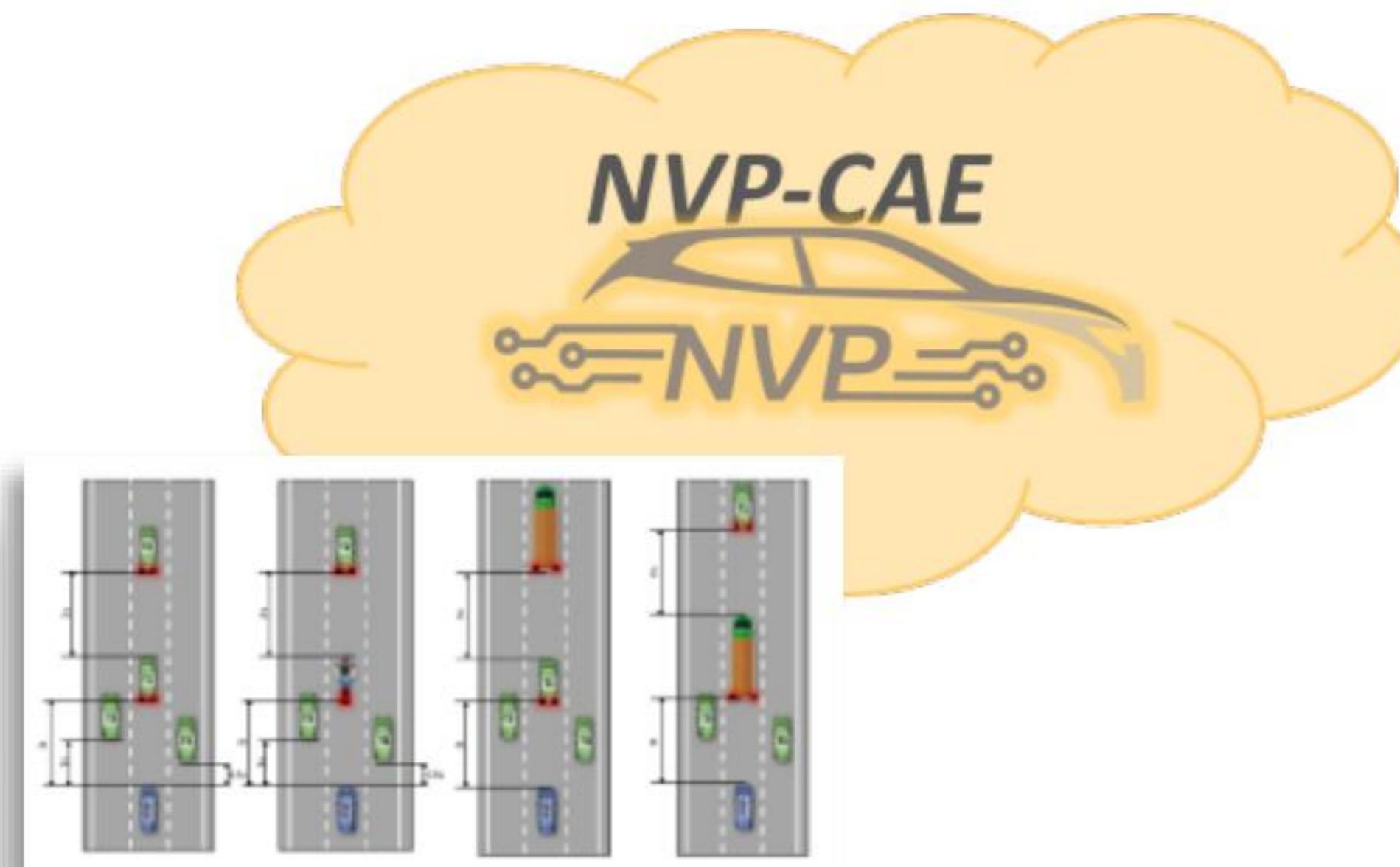
with constraint: INTEROPERABILITY and TRACABILITY

Vehicle In the Loop
Tuning and Certification activities ("Dangerous" UC)
AD/ADAS design and validation using VIL on track

Hardware In the Loop
Validation of Physical part

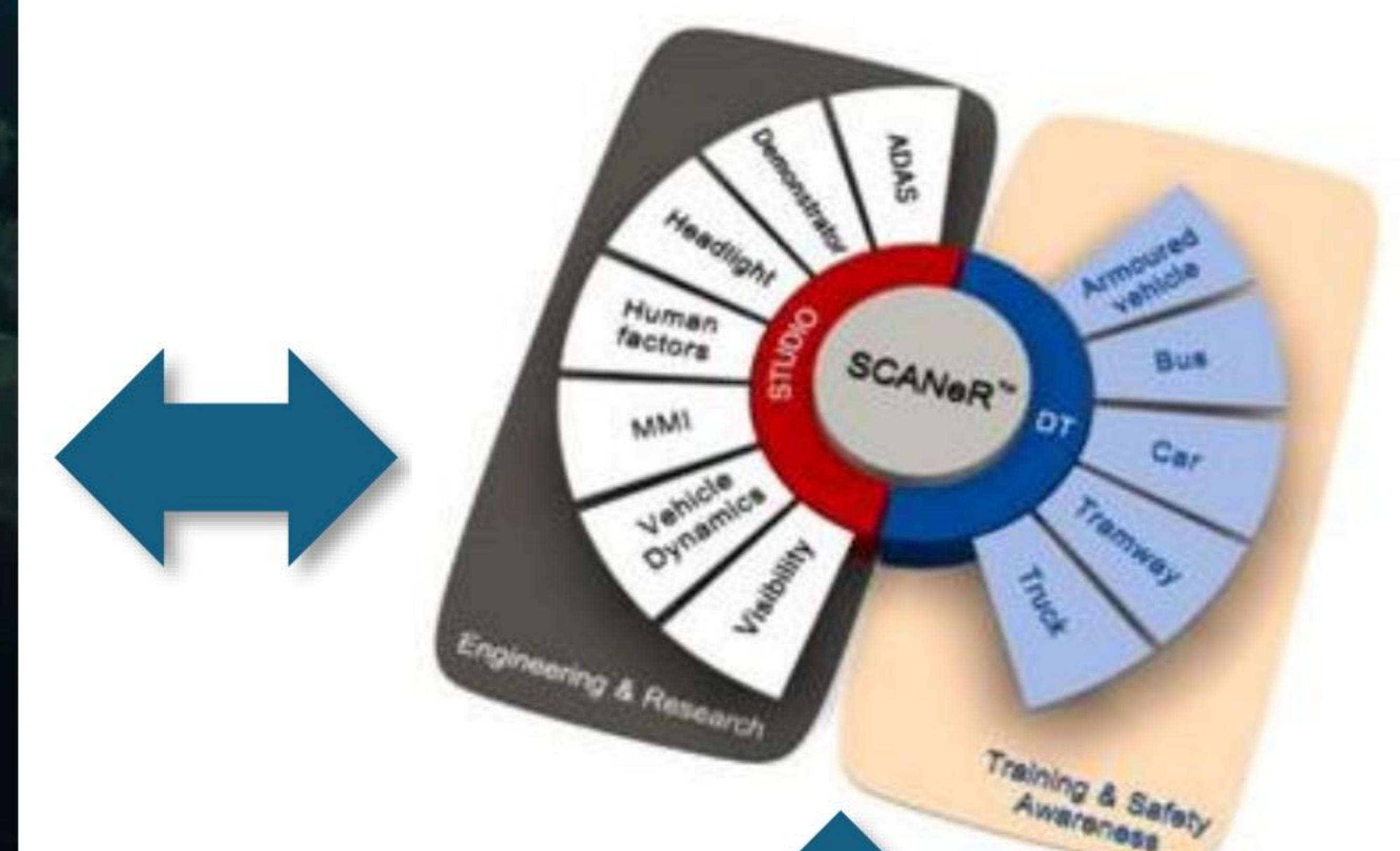


Massive simulation (MIL/SIL)
AD/ADAS Validation, Correlation and Optimization by massive simulation
[ToBe] Certification



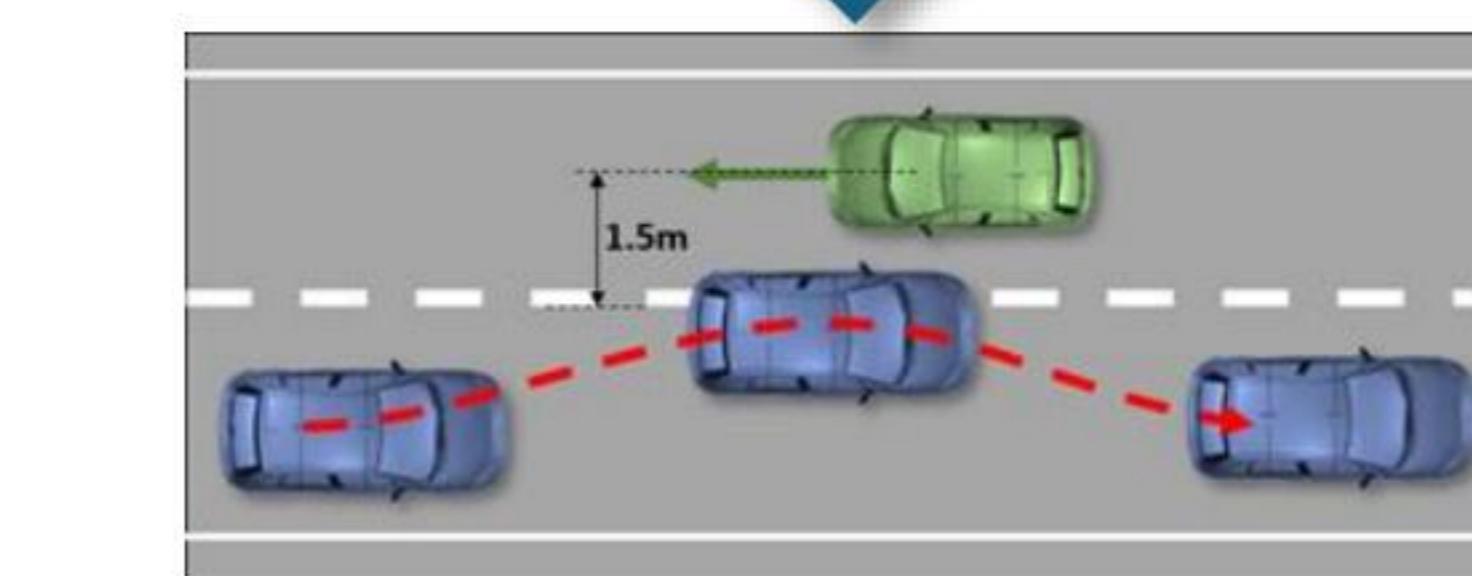


DIL : Real driver, Immersive environment & Vehicle Virtual twin



High performance dynamic DS :

- Motion system : 1G in X&Y / 15x15m / $\Delta t < 30ms$ / Yaw table
- Projection system : 360° / 3D (15 projectors)
- Immersive quality
- Quick mockup exchange system



Scenario

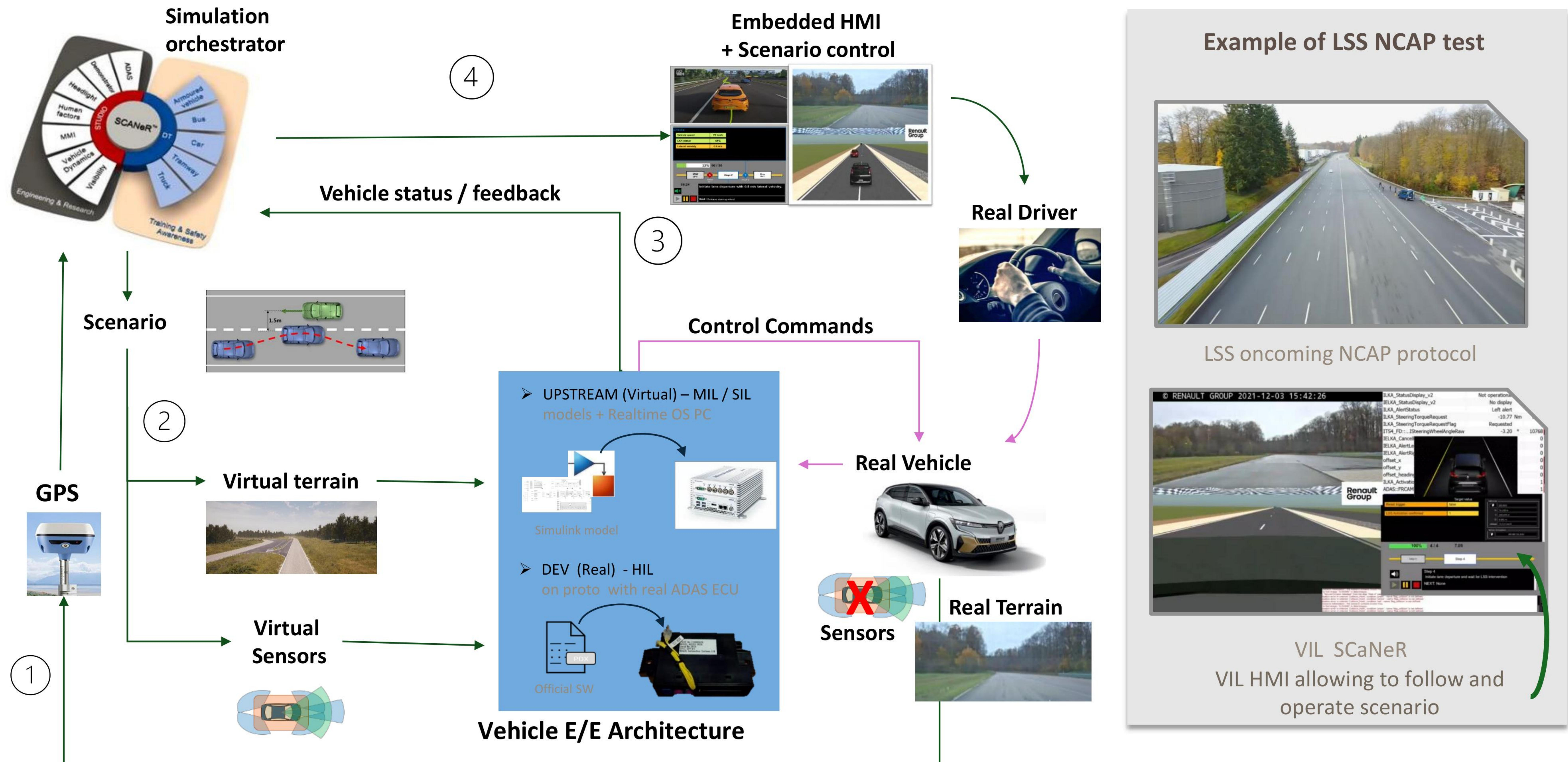


Virtual terrain

Vehicle
Virtual Twin
MIL/SIL/HIL



VIL : Real car, real driver, real ground and virtual environment

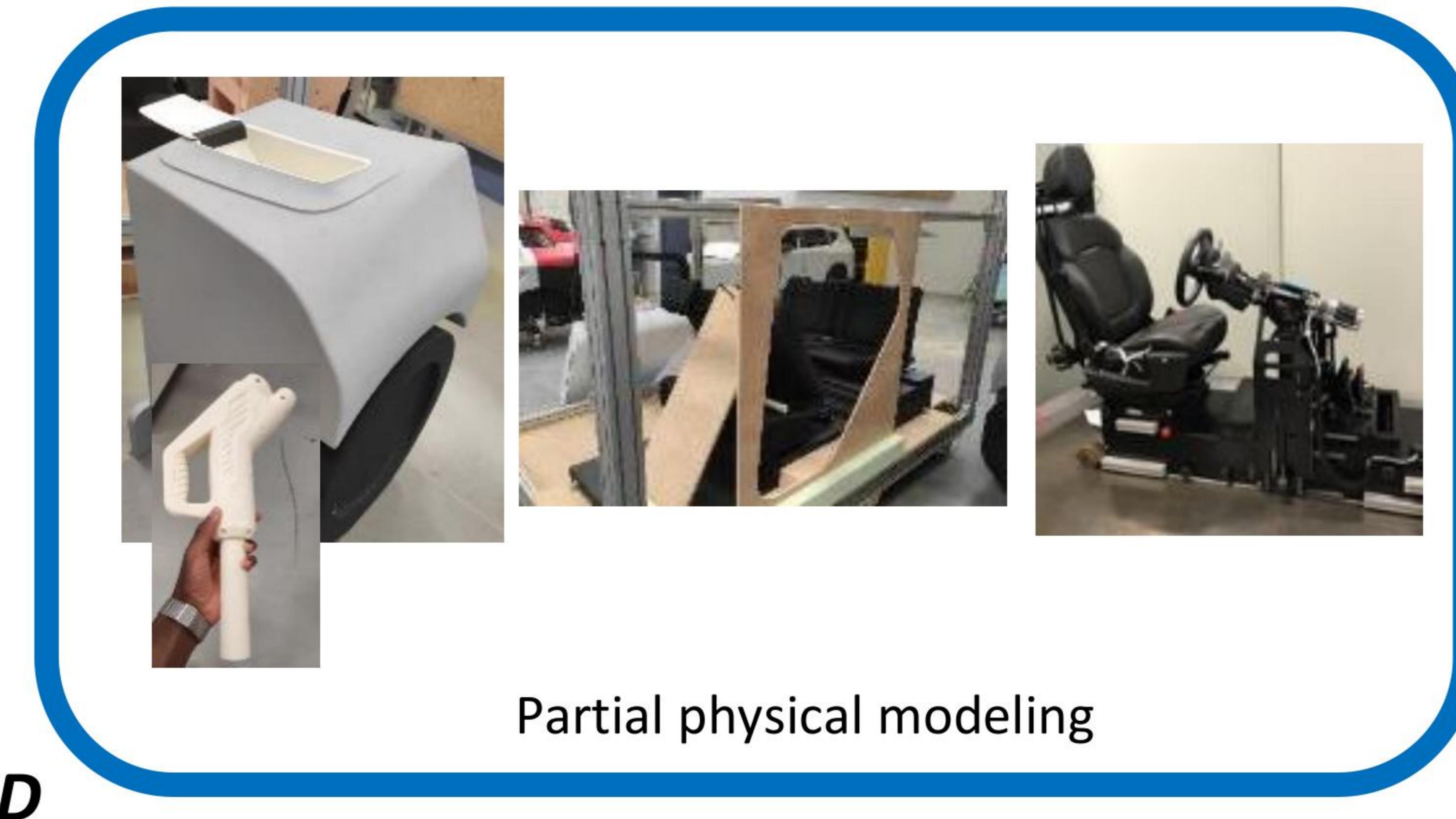




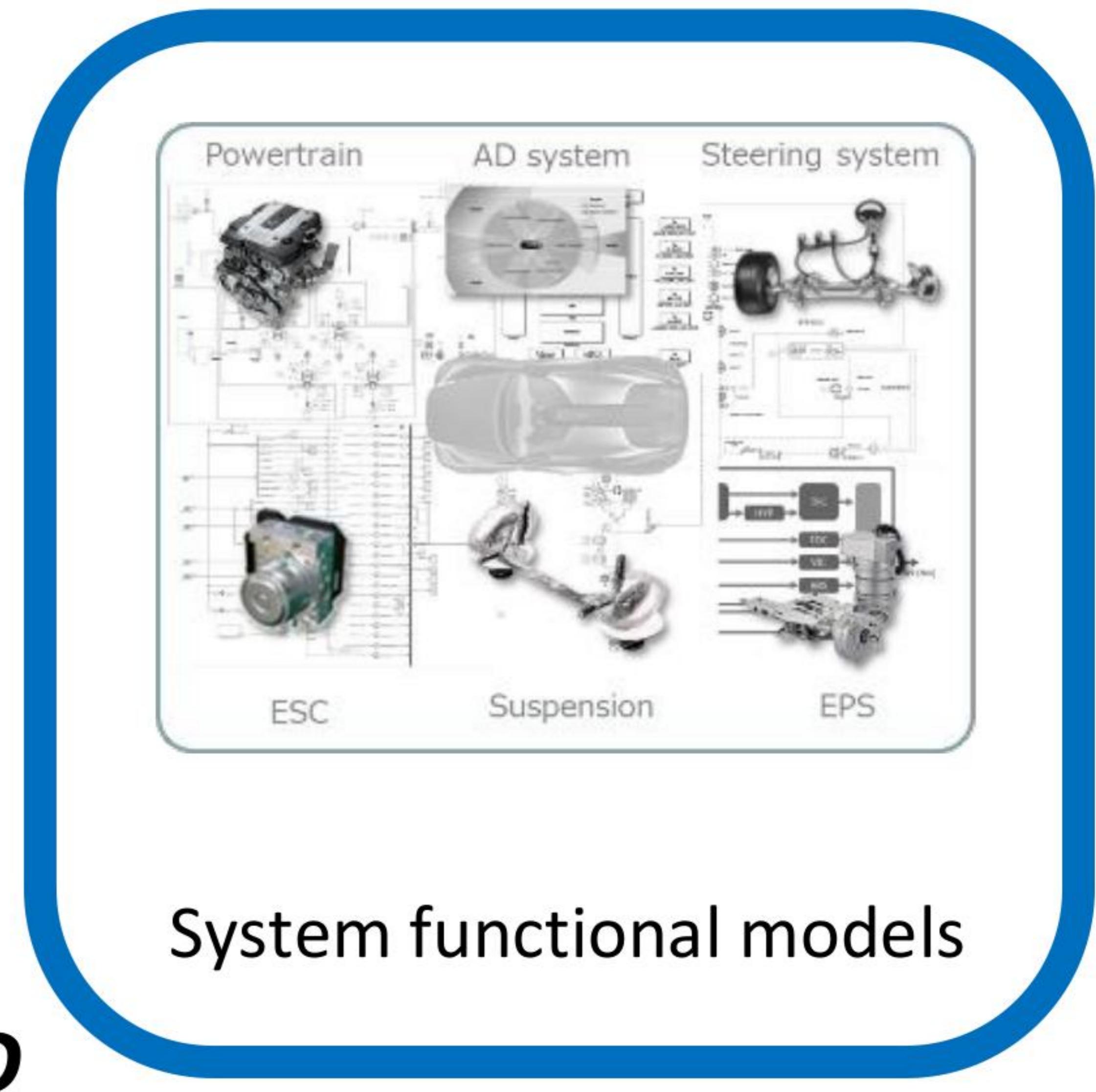
Immersive Virtual Twin (IVT): paradigm reality / realism



+



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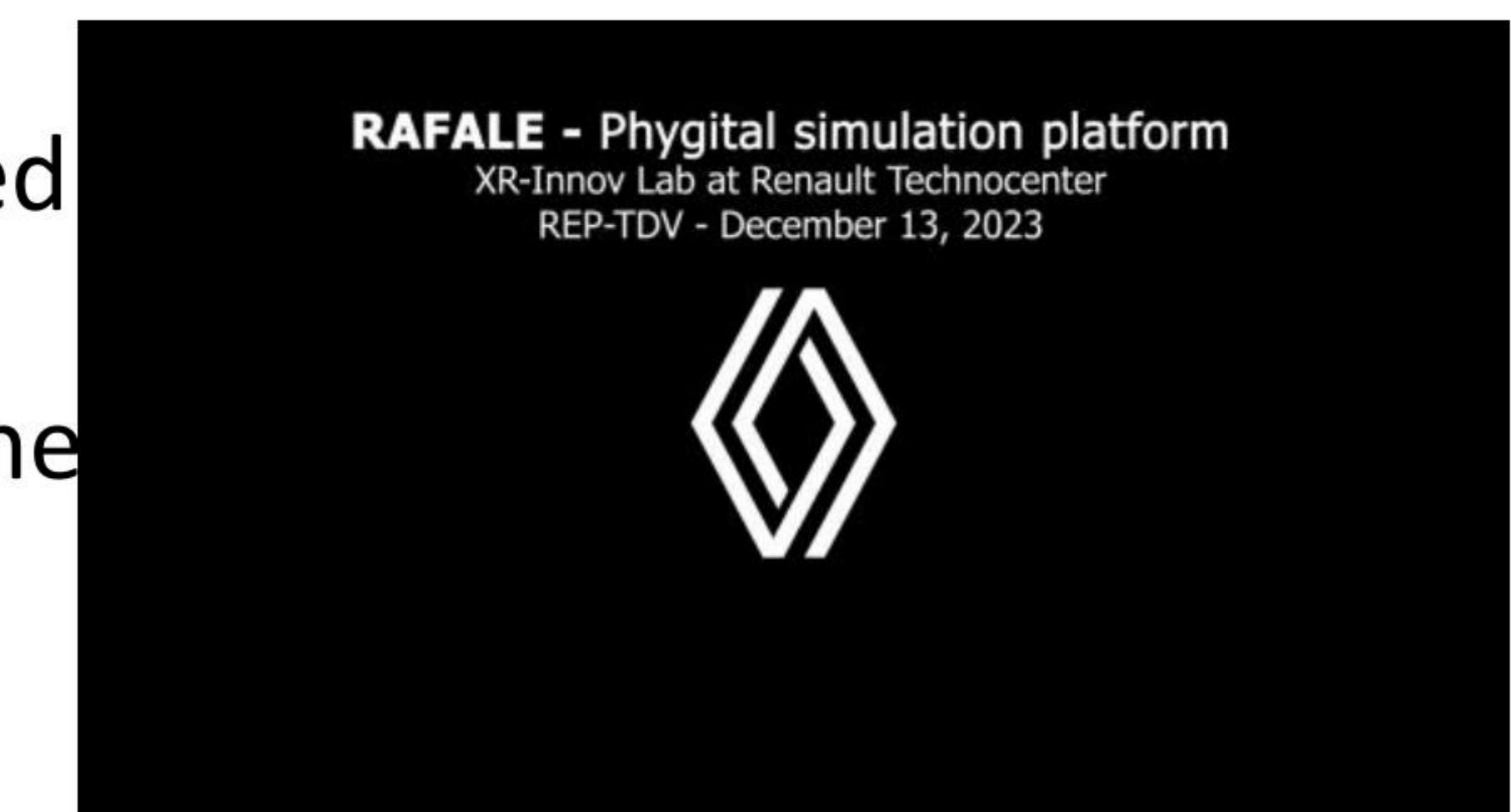


Immersive Virtual Twin



Platform Phygital VR

- Simulate the user experience in a contextualized environment
- Converge functional requirements right from the upstream phases
- Vehicle-level simulation (synthesis)





Some on-going challenges / open topics



- **Manage configuration (requirements, scenario catalogs, functional architecture, models...)**
 - Manage requirements , env. catalogs and models and calibration
 - MBSE / MBSI
- **Manage interoperability and continuity**
 - adaptable and scalable simulation architecture and address all « layers »
- **Manage Simulation models assembly/ distribution & realtime constraints**
 - Model optimization & reduction versus precision / correlation
 - Realtime needed for DIL / VIL platforms
 - Distribution of computing on cloud / HPC versus co-simulation and time synchronization
- **Manage simulation process and tools for regulation compliance & credibility assessment**
 - Simulation correlation and credibility
 - Transparency files / Audit / Q&A
 - Traceability

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THANK YOU

