



DSC 2024 EUROPE VR
Driving Simulation & Virtual Reality Conference & Exhibition

18-20 sept 2024 | Strasbourg

CALL FOR PRODUCT SOLUTION PAPERS

DSC 2024 EUROPE VR

DRIVING SIMULATION & VIRTUAL REALITY CONFERENCE & EXHIBITION

The DSC Conference gathers driving simulation specialists from the industrial and academic communities as well as commercial simulation providers. This 23rd edition follows that of 2023, held in Antibes, in a hybrid version with 300 participants on site and 30+ exhibitors. Both physical and remote participants came from all around the world from about 20 different countries of Europe, America and Asia.

This year's edition will be held in Strasbourg from September 18th to 20th, 2024. Topics will include state of the art in driving simulation technology, research and developments, extended with progressively merging virtual reality (VR) developments. This year program will also give an enlarged place for simulation tools for autonomous and connected vehicles along with advanced driving assistance system (ADAS) applications. Human factors and motion rendering nevertheless will remain the now traditional axis of the conference.

You are welcome to the DSC 2024 Europe Conference organized by the Driving Simulation Association, Arts et Métiers Institute of Technology and the Gustave Eiffel University, with the support of Renault, on September 18th-20th !

IMPORTANT DATES

Call for Product Solution Papers	1 October 2023
Product Solution Papers' submission	15 April 2024
Registration opening	15 May 2024
Final acceptance notification	1 June 2024
Final paper due	15 July 2024
Early bird registration deadline	31 July 2024
Conference dates	18-20 Sep. 2024

TOPICS & THEMATIC

- ADAS, Autonomous & Connected Vehicles
- AI for driving simulation
- Car HMI solutions
- Driving Simulation Visualization Systems
- Driver & Vehicle safety and cybersecurity
- Extended Reality for Driving Simulation
- High-Performance Computing & Massive Simulation
- Innovative product solutions in connected areas
- Motion Cueing, Control & Cybersickness
- Multimodal Mobility for ground transportation
- Perception, decision making and Human Factors
- Scenario Modeling and Authoring Tools
- Simulation Design and Architecture
- Standardization & Product Interfaces
- Terrain & traffic generation
- Training simulators
- Virtual Prototyping
- Vehicle Dynamics

PAPER SUBMISSION

Please send a 4-pages submission proposal by April 15th, 2024, for DSC TC reviewing. Detailed information about submission procedure and review process are available on the conference website:

<https://dsc2024.org/guidelines-for-authors/>

dsc2024.org/review-process

PUBLICATION & PRESENTATION

Final accepted papers will be presented at a parallel industrial session – 20 minutes including Q/A – and published in the DSC Europe 2023 VR Production Solutions Book available for all conference attendees.

ORGANIZING COMMITTEE

Andras Kemeny, *Conference Chair*
DS Association, Renault, Arts et Métiers Institute of Technology

Florent Colombet, *Program Co-Chair*
Renault, DS Association

Jean-Rémy Chardonnet, *Program Co-Chair*
Arts et Métiers Institute of Technology

TECHNICAL COMMITTEE

Chairman:

Luz Amanda Garcia Lightyear (Italy)

Omar Ahmad NADS (United States)
Florent Colombet Renault (France)
David Defianas Stellantis (France)
Benjamin Engel ASAM (Germany)
Vincent Honnet SystemX (France)

Andras Kemeny Driving Simulation Association (France)
Martin Peller BMW (Germany)
Stéphane Régnier Renault (France)
Martin Sevenich Continental (Germany)
Georg Stettinger Infineon (Austria)